Course 2, Module 2 **Temporal Difference Learning Methods for Prediction**

CMPUT 397 Fall 2019

Any questions about course admin?



• Link for questions:

<u>http://www.tricider.com/brainstorming/35B8Mn3NZ5B</u>

Review of Course 2, Module 2 TD Learning

Video 1: What is Temporal Difference **(TD)?**

- learning v_{π} .
- episode. No waiting till the end of an episode!
- Goals:
 - Define temporal-difference learning
 - Define the temporal-difference error
 - And understand the TD(0) algorithm.

• One of the central ideas of Reinforcement Learning! We focus on policy evaluation first:

• Updating a guess from a guess: Bootstrapping. It means we can learning during the

Video 2: The Advantages of Temporal Difference Learning

- to TD
- Goals:
 - Understand the benefits of learning online with TD
 - - do not need a model
 - update the value function on every time-step
 - typically learns faster than Monte Carlo methods

• How TD has some of the benefits of MC. Some of the benefits of DP. AND some benefits unique

Identify key advantages of TD methods over Dynamic Programming and Monte Carlo methods

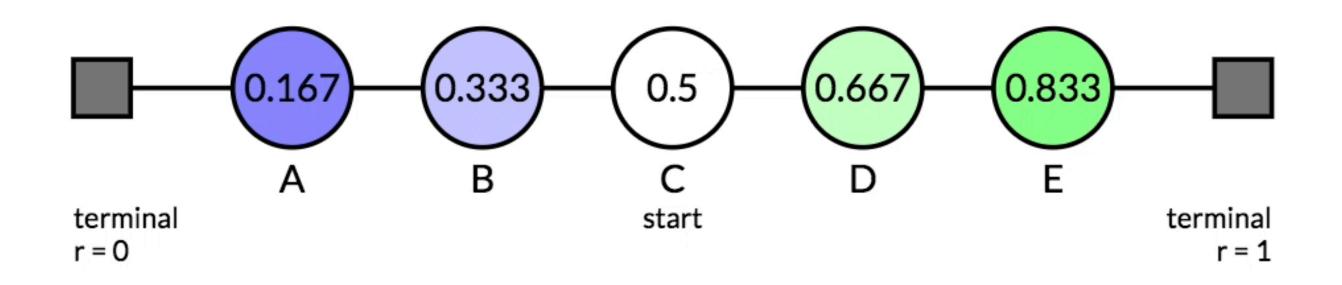
Video 3: Comparing TD and Monte Carlo

- Goals:
 - Identify the empirical benefits of TD learning.

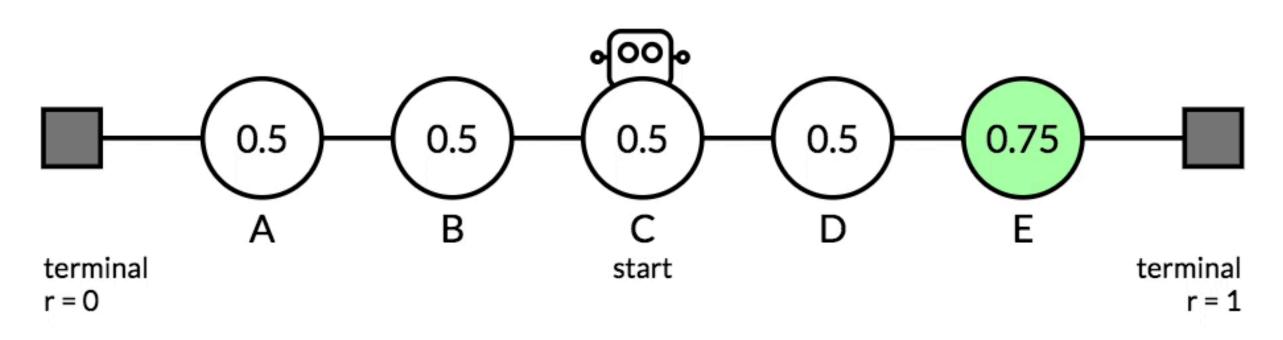
• Worked through an example using TD and Monte Carlo to learn v_{π} . We looked at how the updates happened on each step. And final performance via learning curves



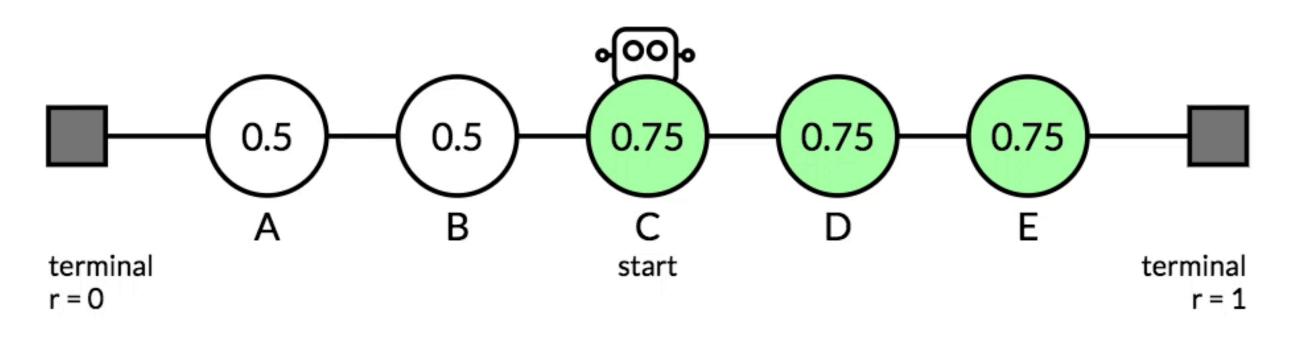
Target / Exact Values



Updates using TD Learning

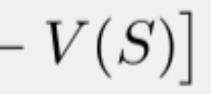


Updates using Monte Carlo



Tabular TD(0) for estimating v_{π}

Input: the policy π to be evaluated Algorithm parameter: step size $\alpha \in (0, 1]$ Initialize V(s), for all $s \in S^+$, arbitrarily except that V(terminal) = 0Loop for each episode: Initialize SLoop for each step of episode: $A \leftarrow action$ given by π for S Take action A, observe R, S' $V(S) \leftarrow V(S) + \alpha [R + \gamma V(S') - V(S)]$ $S \leftarrow S'$ until S is terminal

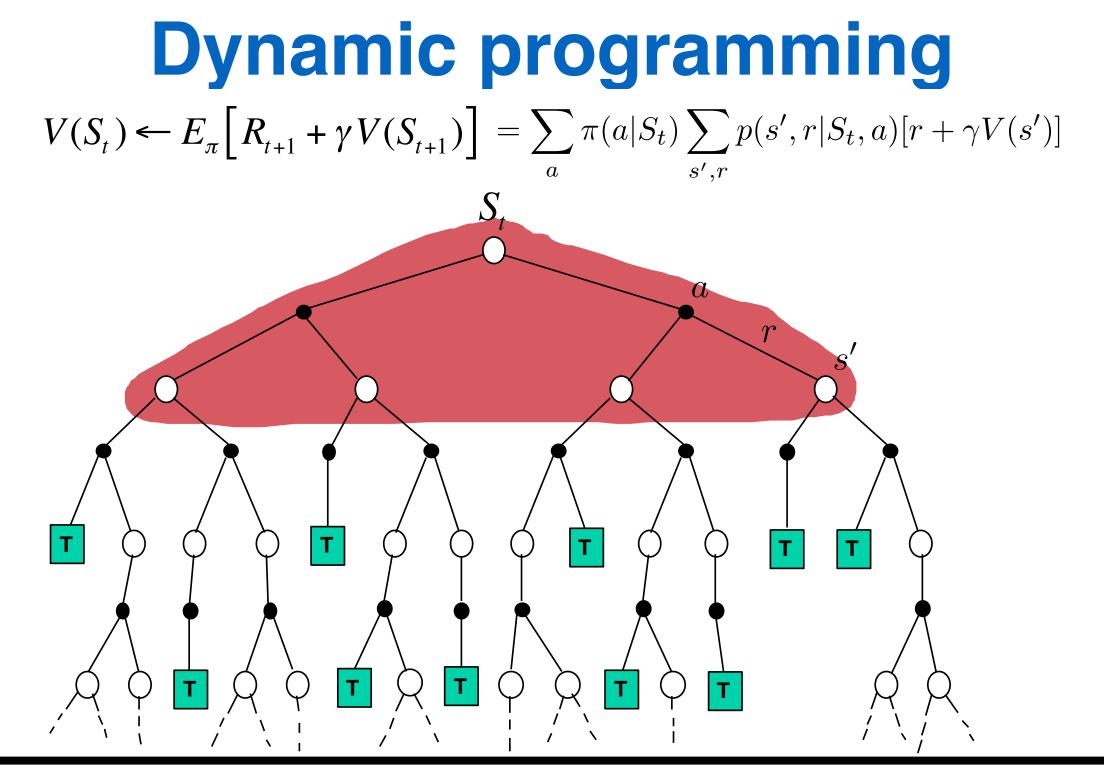




Terminology Review

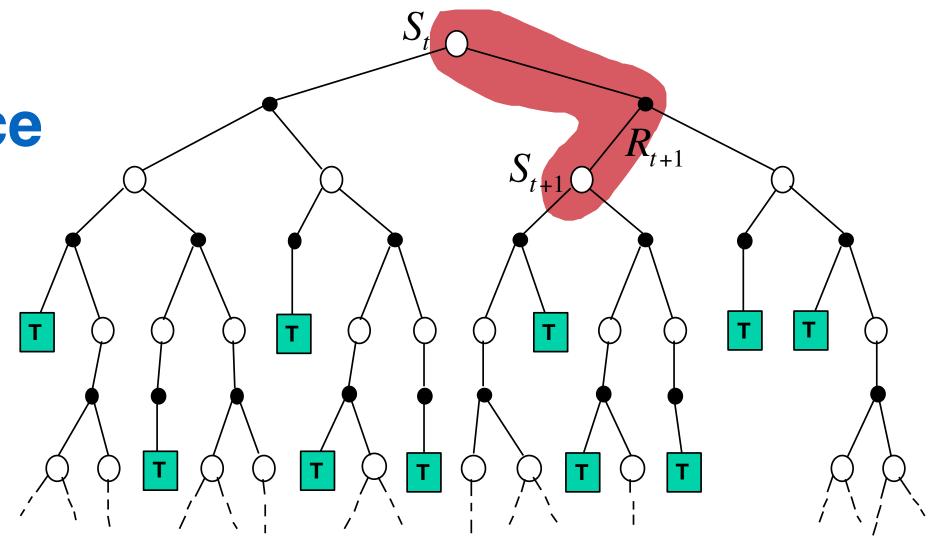
- episode
- TD methods update the value estimates on a step-by-step basis. We do not wait until the end of an episode to update the values of each state.
- TD methods use **Bootstrapping**: using the estimate of the value in the next state to update the value in the current state: V(S) \leftarrow V(S) + α [R + V(S') - V(S)] **TD-error**
- TD is a sample update method: update involves the value of single sample successor state
- An **expected update** requires the complete distribution over all possible next states
- TD and MC are sample update methods. Dynamic programming uses expected updates

• In TD learning there are no models, YES bootstrapping, YES learning during the

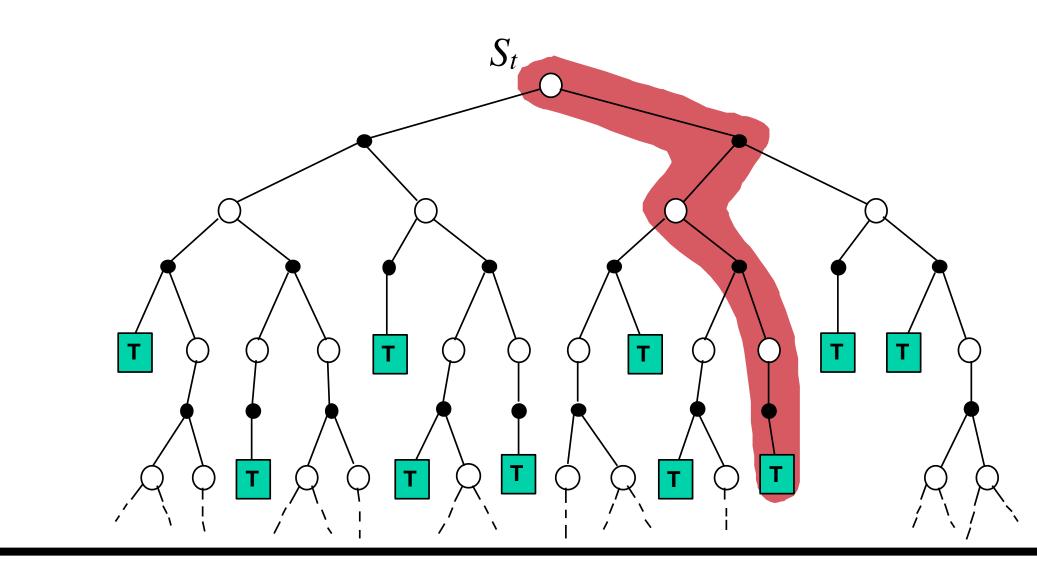


 $V(S_t) \leftarrow V(S_t) + c$

Temporal Difference Learning



Simple Monte Carlo $V(S_t) \leftarrow V(S_t) + \alpha [G_t - V(S_t)]$



$$\alpha \Big[R_{t+1} + \gamma V(S_{t+1}) - V(S_t) \Big]$$

Worksheet Question

Modify the Tabular TD(0) algorithm for estimating v_{π} , to estimate q_{π} .

Tabular TD(0) for estimating v_{π}

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Challenge Question

(Challenge Question) In this question we consider the variance of the TD target, R_{t+1} + $\gamma V(S_{t+1})$ compared to the variance of the Monte Carlo target, G_t . Let's assume an idealized setting, where we have found a V that exactly equals v_{π} . We can show that, in this case, the variance of the Monte Carlo target is greater than or equal to the variance of the TD target. Note that variance of the targets is a factor in learning speed, where lower variance targets typically allow for faster learning. Show that the Monte Carlo target has at least as high of variance as the TD target, using the following decomposition, called the Law of Total Variance

$$\operatorname{Var}(G_t | S_t = s) = \mathbb{E}[\operatorname{Var}(G_t | S_t = s, S_{t+1})] + \operatorname{Var}(\mathbb{E}[G_t | S_t = s, S_{t+1}] | S_t = s).$$

