Optimization

CMPUT 267: Basics of Machine Learning

Textbook §4.1-4.4

Comments (Sept 21)

- Assignment 1 due this week
- Hope you enjoyed doing the thought questions
- My office hours will now be from 10:30 am - 11:30 am on Wednesdays
- Any questions?

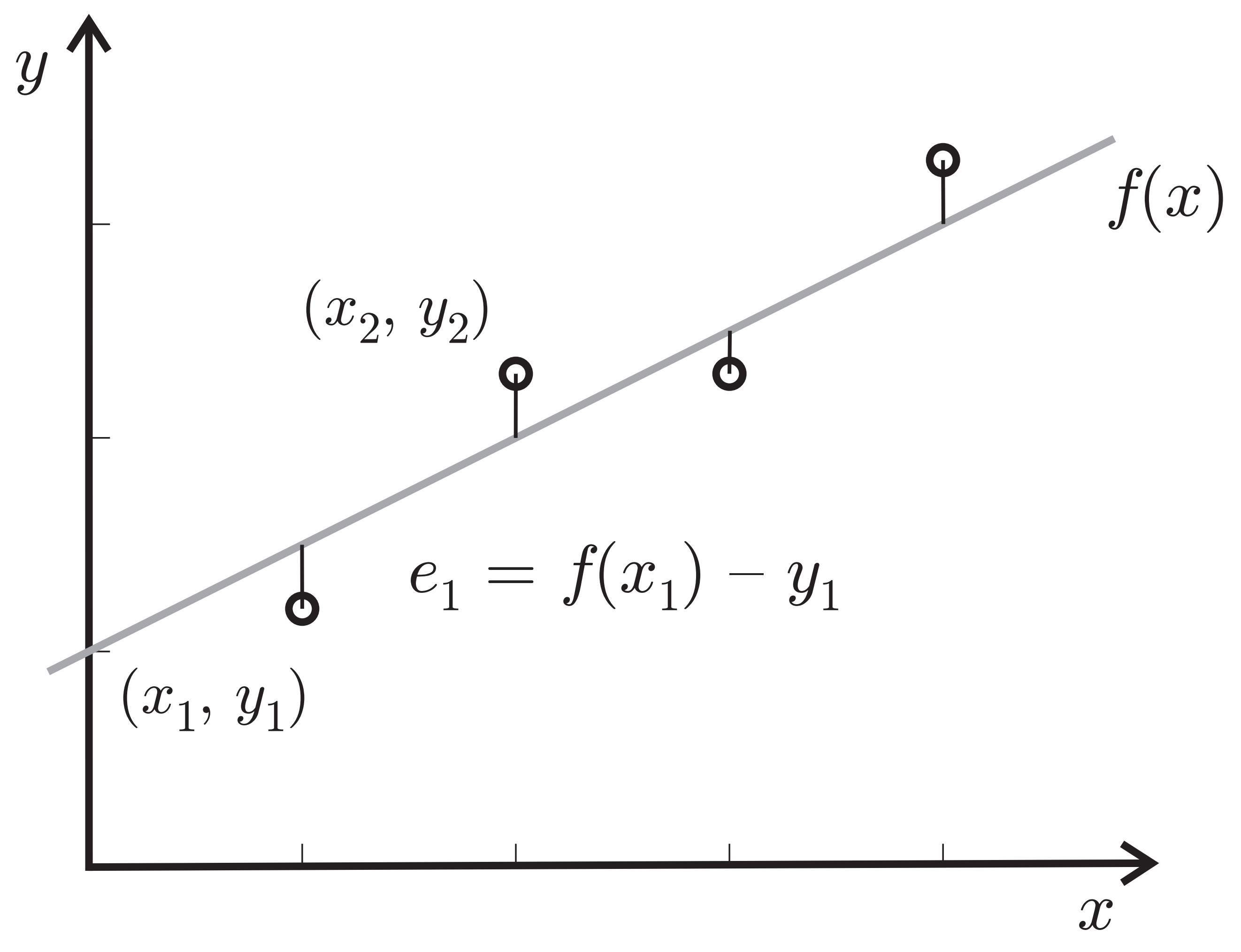
Optimization

We often want to find the argument w^* that **minimizes** an **objective function** c

$$\mathbf{w}^* = \arg\min_{\mathbf{w}} c(\mathbf{w})$$

Example: Using linear regression to fit a dataset $\{(x_i, y_i)\}_{i=1}^{n}$

- Estimate the targets by $\hat{y} = f(x) = w_0 + w_1 x$
- Each vector $\mathbf{w}$ specifies a particular f
- Objective is the **total error** $c(\mathbf{w}) = \sum_{i=1}^{n} (f(x_i) - y_i)^2$



Exercise: Making your own optimization algorithm

- Imagine I told you that you need to find

$$\mathbf{w}^* = \arg\min_{\mathbf{w} \in \mathbb{R}^d} c(\mathbf{w})$$

- Pretend you have never heard of gradient descent. What algorithm might you design to find this?

- Now what if I told you that $w \in \mathscr{W} = \{1,2,3,...,1000\}$. Now how would you solve

$$\mathbf{w}^* = \arg\min_{\mathbf{w} \in \mathscr{W}} c(\mathbf{w})$$

Optimization Properties

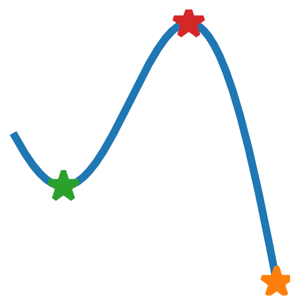
1. **Maximizing** $c(w)$ is the same as minimizing $-c(w)$:

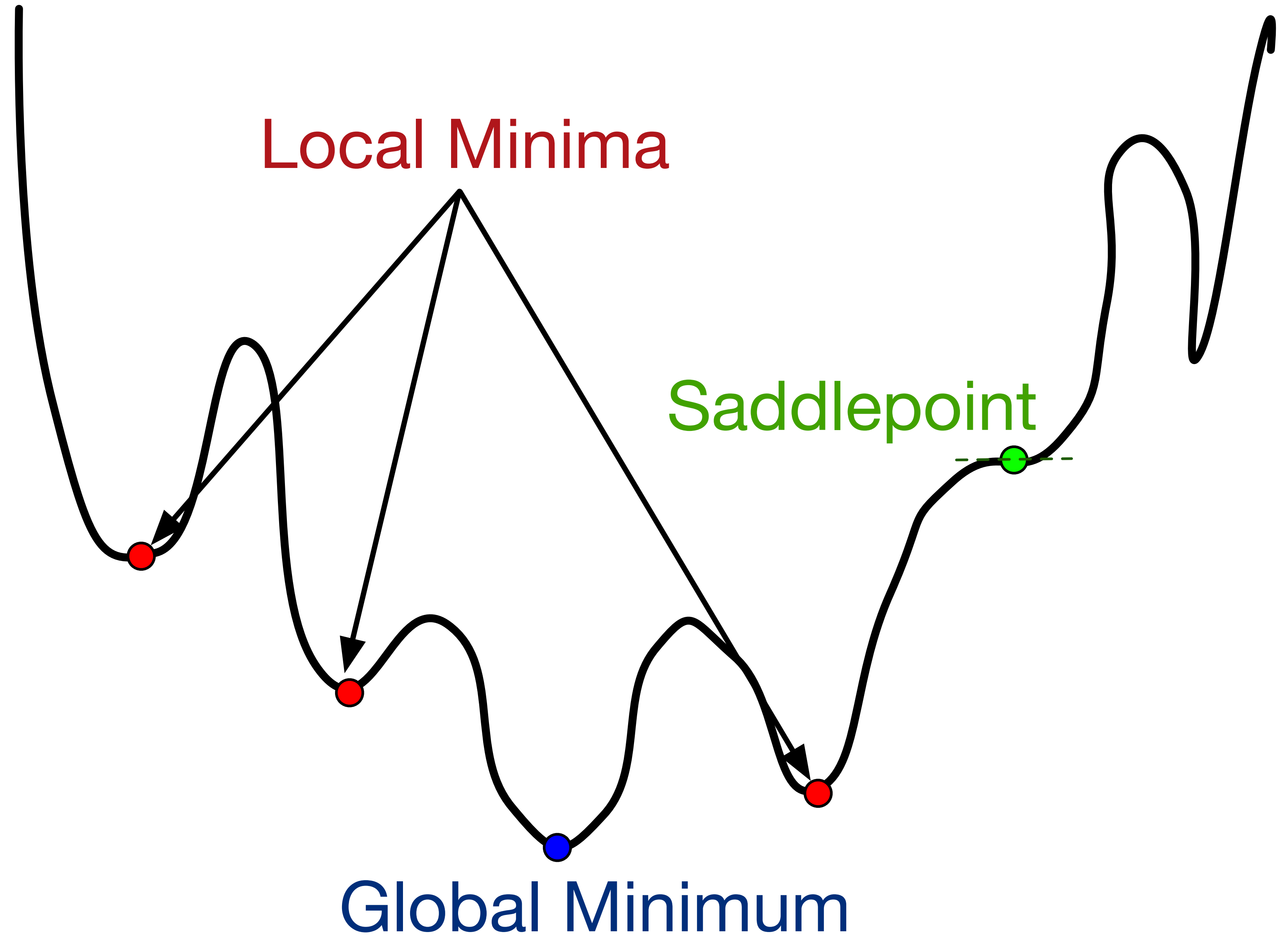
$$\arg\max_{w} c(w) = \arg\min_{w} -c(w)$$

2. **Equivalence under constant shifts:** Adding, subtracting, or multiplying by a positive constant **does not change** the minimizer of a function:

$$\arg\min_{w} c(w) = \arg\min_{w} c(w)+k = \arg\min_{w} c(w)-k = \arg\min_{w} kc(w) \quad \forall k \in \mathbb{R}^+$$

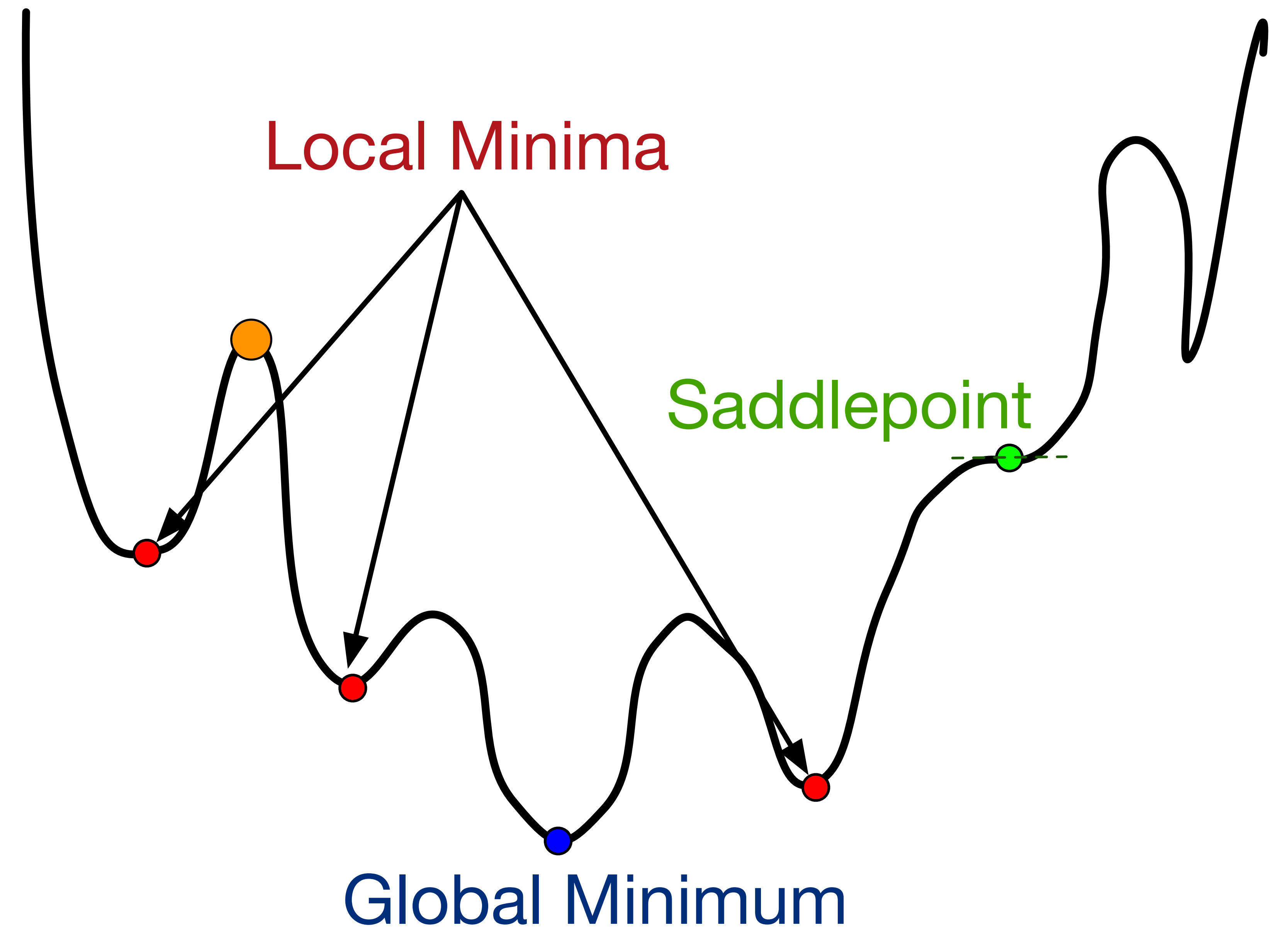
Stationary Points

- Recall that every minimum of an everywhere-differentiable function $c(w)$ must* occur at a **stationary point**: A point at which $c'(w) = 0$
  - ✴ **Question:** What is the exception? 
- However, not every stationary point is a minimum
- Every stationary point is either:
  - A **local minimum**
  - A **local maximum**
  - A **saddlepoint**
- The **global minimum** is either a local minimum, or a boundary point

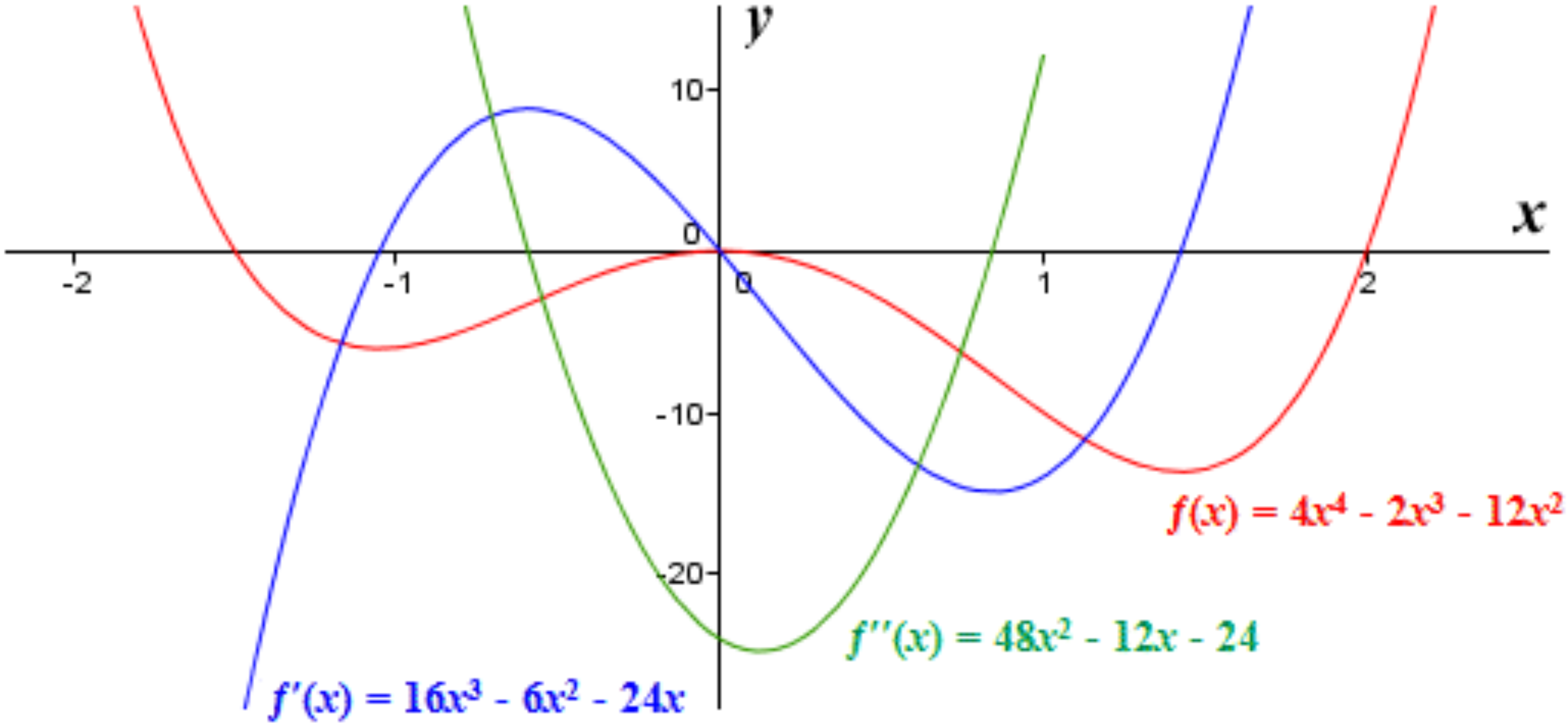


Identifying the type of the stationary point

- If function curved upwards (**convex**) locally, then **local minimum**
- If function curved downwards (**concave**) locally, then **local maximum**
- If function **flat** locally, then might be a **saddlepoint** but could also be a local min or local max
- Locally, cannot distinguish between local min and global min (its a global property of the surface)

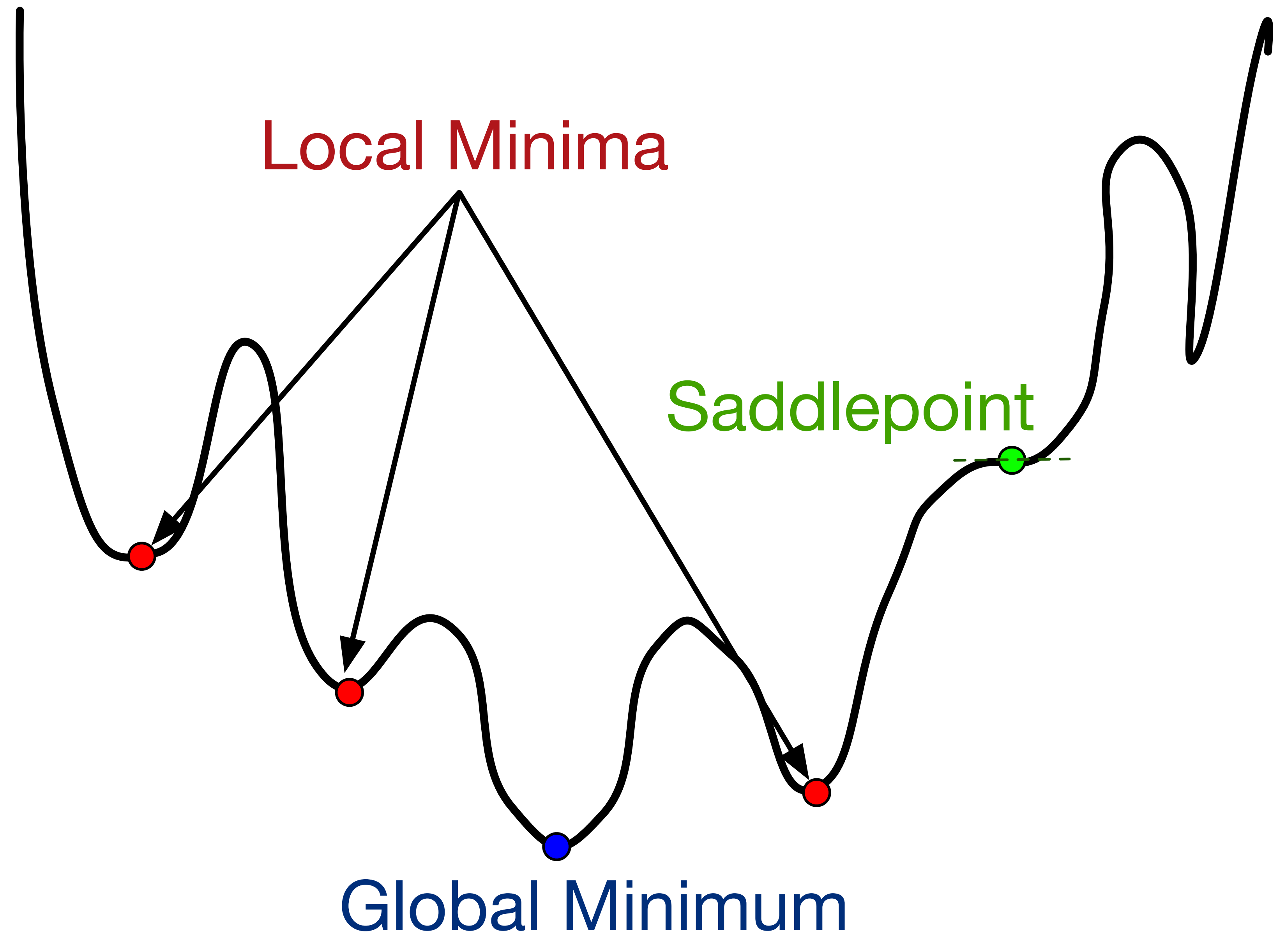


Second derivative reflects curvature



Second derivative test

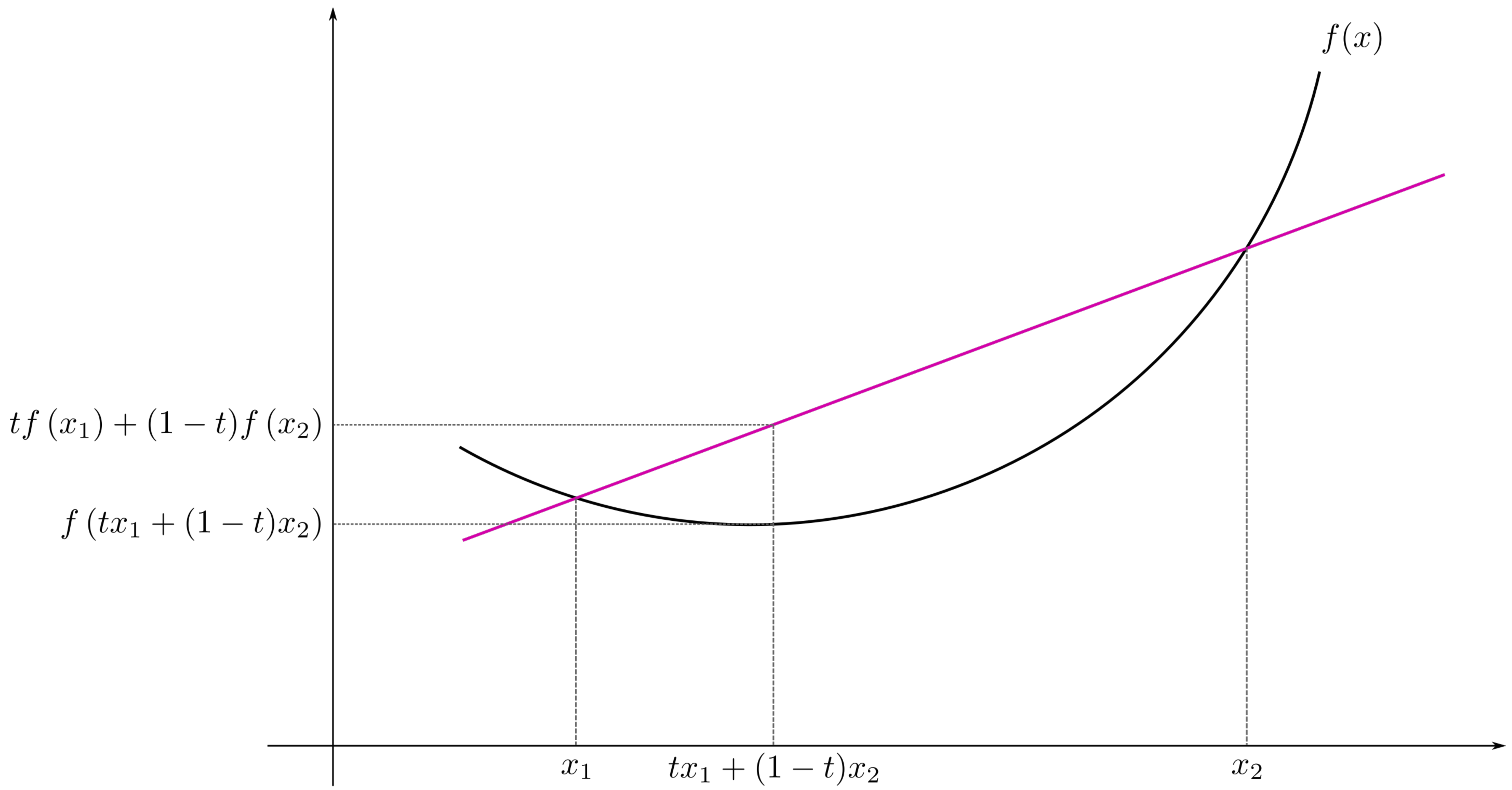
1. If $c''(w_0) > 0$ then w_0 is a local minimum.
2. If $c''(w_0) < 0$ then w_0 is a local maximum.
3. If $c''(w_0) = 0$ then the test is inconclusive: we cannot say which type of stationary point we have and it could be any of the three.



Testing optimality without the second derivative test

Convex functions have a **global** minimum at **every** stationary point

$$c \text{ is convex} \iff c(t\mathbf{w}_1 + (1-t)\mathbf{w}_2) \le tc(\mathbf{w}_1) + (1-t)c(\mathbf{w}_2)$$



Procedure

- Find a stationary point, namely w_0 such that $c'(w_0) = 0$
  - Sometimes we can do this analytically (closed form solution, namely an explicit formula for w_0)
- Reason about if it is optimal
  - Check if your function is convex
  - If you have only one stationary point and it is a local miniumum, then it is a global minimum
  - Otherwise, if second derivate test says its a local min, can only say that

Numerical Optimization

- We will *almost never* be able to **analytically** compute the minimum of the functions that we want to optimize
  - (Linear regression is an important exception)
- Instead, we must try to find the minimum **numerically**
- Main techniques: First-order and second-order **gradient descent**

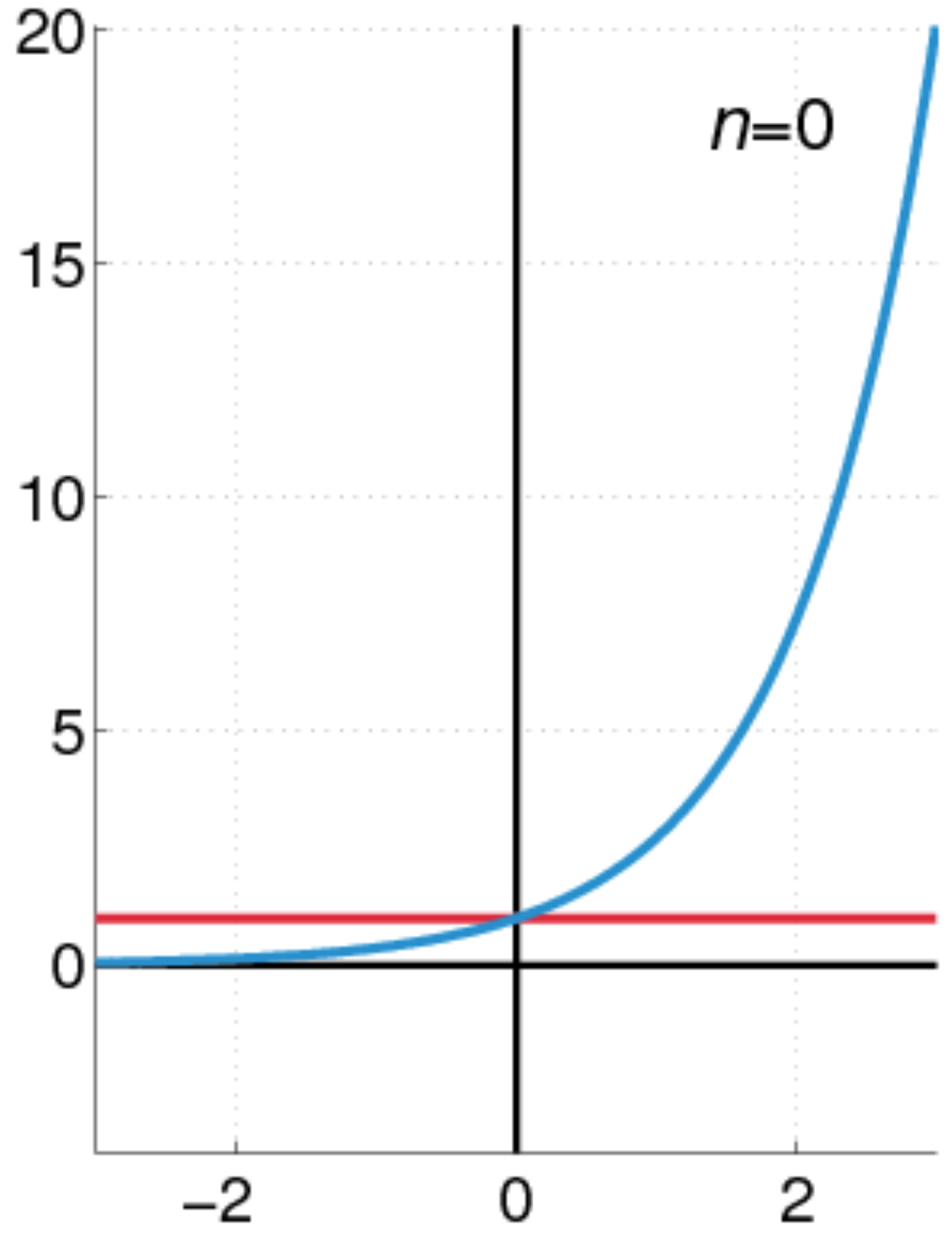
Taylor Series

Definition: A Taylor series is a way of approximating a function c in a small neighbourhood around a point a:

$$c(w) \approx c(a) + c'(a)(w-a) + \frac{c''(a)}{2}(w-a)^2 + \cdots + \frac{c^{(k)}(a)}{k!}(w-a)^k$$

$$= c(a) + \sum_{i=1}^{k} \frac{c^{(i)}(a)}{i!}(w-a)^i$$

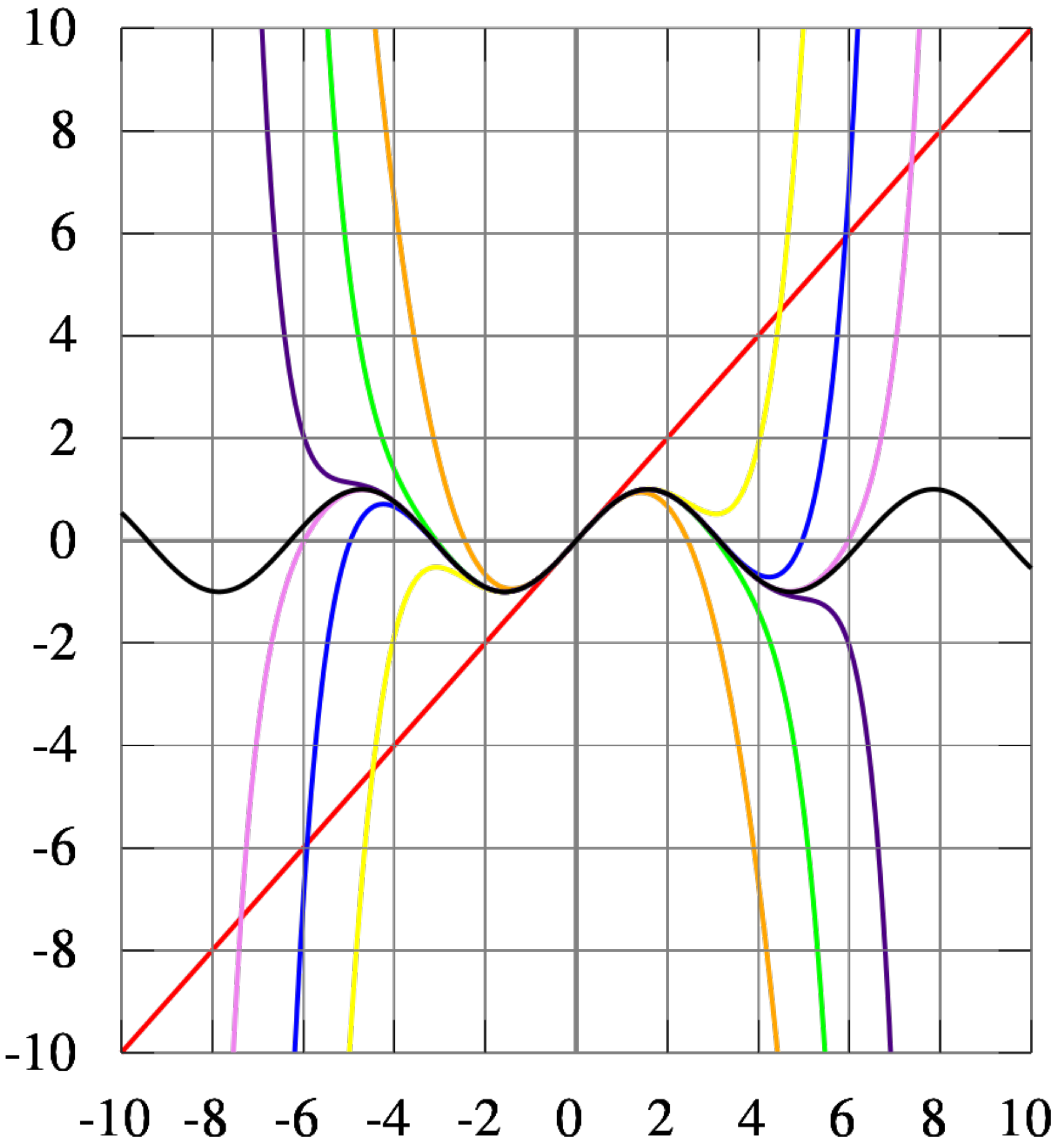
Taylor Series Visualization



Taylor Series Visualization (2)

$$f(x) = \sum_{n=0}^{\infty} \frac{f^{(n)}(x_0)}{n!}(x - x_0)^n$$

Approximating sin function
at point x0 = 0
(How can you tell?)



degree 1, 3, 5, 7, 9, 11 and 13.

Taylor Series

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$$= c(a) + \sum_{i=1}^{k} \frac{c^{(i)}(a)}{i!}(w-a)^i$$

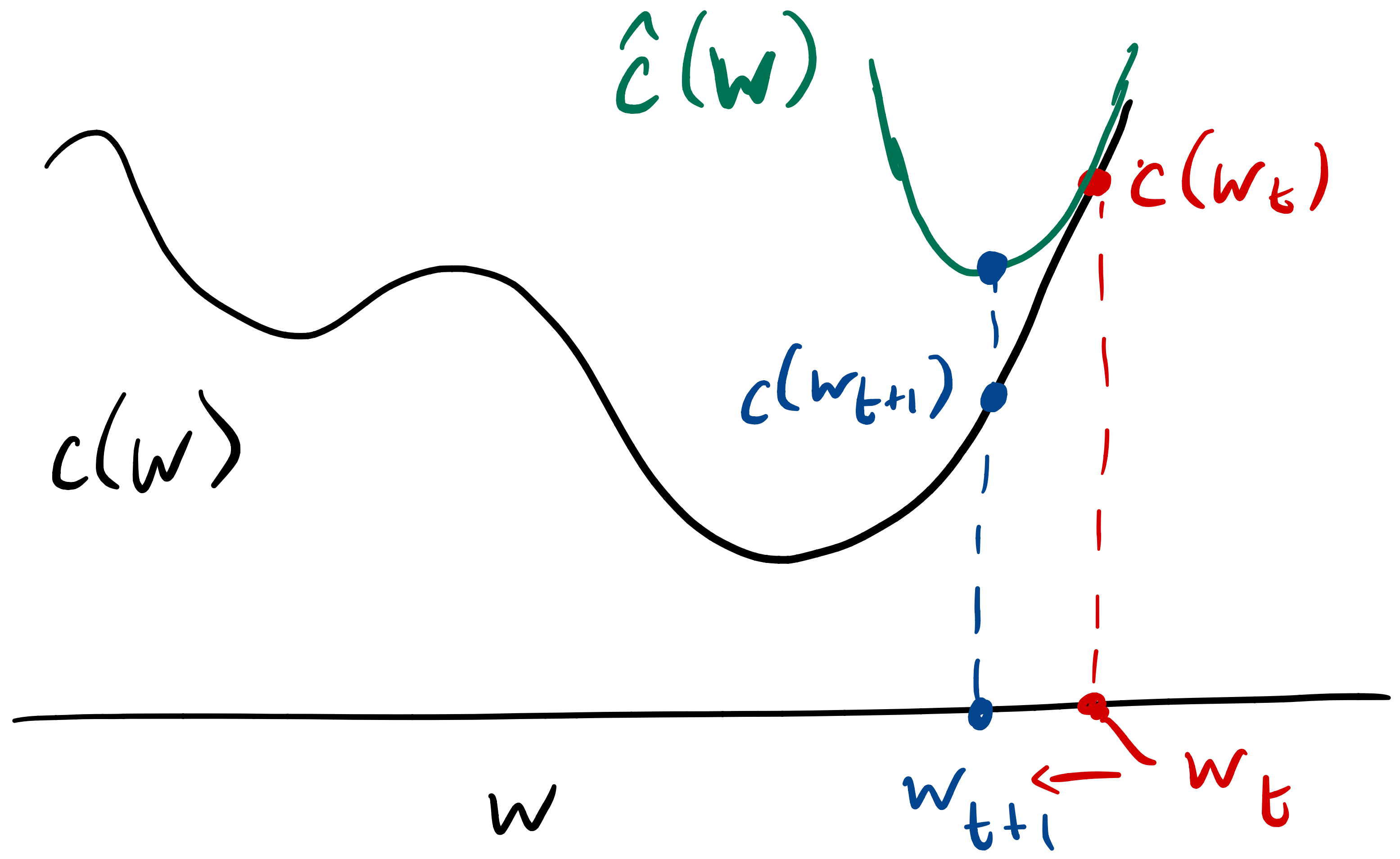
- *Intuition:* Following tangent line of the function approximates how it changes
  - i.e., following a function with the same first derivative
  - Following a function with the same first and second derivatives is a better approximation; with the same first, second, third derivatives is even better; etc.

Second-Order Gradient Descent (Newton-Raphson Method)

1. Approximate the target function with a **second-order Taylor series** around the current guess w_t: $\hat{c}(w) = c(w_t) + c'(w_t)(w - w_t) + \frac{c''(w_t)}{2}(w - w_t)^2$

2. Find the stationary point of the approximation

$$\boxed{w_{t+1} \leftarrow w_t - \frac{c'(w_t)}{c''(w_t)}}$$



w_{t+1} minimum of $\hat{c}$

Notice $c(w_{t+1}) < c(w_t)$

Second-Order Gradient Descent (Newton-Raphson Method)

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$$\hat{c}(w) = c(w_t) + c'(w_t)(w - w_t) + \frac{c''(w_t)}{2}(w - w_t)^2$$

2. Find the stationary point of the approximation

$$\boxed{w_{t+1} \leftarrow w_t - \frac{c'(w_t)}{c''(w_t)}}$$

3. If the stationary point of the approximation is a (good enough) stationary point of the objective, then stop. Else, goto 1.

$$0 = \frac{d}{dw}\left[c(a) + c'(a)(w-a) + \frac{c''(a)}{2}(w-a)^2\right]$$

$$= c'(a) + 2\frac{c''(a)}{2}w - 2\frac{c''(a)}{2}a$$

$$= c'(a) + c''(a)(w-a)$$

$$\iff \quad -c'(a) = c''(a)(w-a)$$

$$\iff \quad (w-a) = -\frac{c'(a)}{c''(a)}$$

$$\iff \quad w = a - \frac{c'(a)}{c''(a)}$$

(First-Order) Gradient Descent

- We can run Newton-Raphson whenever we have access to both the first and second derivatives of the target function
- Often we want to only use the **first derivative** (**why?**)
- **First-order gradient descent:** Replace the **second derivative** with a constant $\frac{1}{\eta}$ (the **step size**) in the approximation:

$$\hat{c}(w) = c(w_t) + c'(w_t)(w - w_t) + \frac{c''(w_t)}{2}(w - w_t)^2$$

$$\hat{c}(w) = c(w_t) + c'(w_t)(w - w_t) + \frac{1}{2\eta}(w - w_t)^2$$

- By exactly the same derivation as before:

$$\boxed{w_{t+1} \leftarrow w_t - \eta c'(w_t)}$$

Partial Derivatives

- **So far:** Optimizing univariate function $c : \mathbb{R} \to \mathbb{R}$
- **But actually:** Optimizing multivariate function $c : \mathbb{R}^d \to \mathbb{R}$
  - d is typically **H U G E** ($d \gg 10{,}000$ is not uncommon)
- First derivative of a multivariate function is a vector of partial derivatives

Definition:

The **partial derivative** $\frac{\partial f}{\partial x_i}(x_1, \ldots, x_d)$

of a function $f(x_1, \ldots, x_d)$ at $x_1, \ldots, x_d$ with respect to x_i **is** $g'(x_i)$, where

$$g(y) = f(x_1, \ldots, x_{i-1}, y, x_{i+1}, \ldots, x_d)$$

Gradients

The multivariate analog to a **first derivative** is called a **gradient**.

Definition:

The **gradient** $\nabla f(\mathbf{x})$ of a function $f : \mathbb{R}^d \to \mathbb{R}$ at $\mathbf{x} \in \mathbb{R}^d$ is a vector of all the partial derivatives of f at $\mathbf{x}$:

$$\nabla f(\mathbf{x}) = \begin{bmatrix} \frac{\partial f}{\partial_{x_1}}(\mathbf{x}) \\ \frac{\partial f}{\partial_{x_2}}(\mathbf{x}) \\ \vdots \\ \frac{\partial f}{\partial_{x_d}}(\mathbf{x}) \end{bmatrix}$$

Multivariate Gradient Descent

First-order gradient descent for multivariate functions $c : \mathbb{R}^d \to \mathbb{R}$ is just:

$$\mathbf{w}_{t+1} \leftarrow \mathbf{w}_t - \eta \nabla c(\mathbf{w}_t)$$

$$\begin{bmatrix} w_{t+1,1} \\ w_{t+1,2} \\ \vdots \\ w_{t+1,d} \end{bmatrix} = \begin{bmatrix} w_{t,1} \\ w_{t,2} \\ \vdots \\ w_{t,d} \end{bmatrix} - \eta \begin{bmatrix} \frac{\partial c}{\partial_{w_1}}(\mathbf{w}_t) \\ \frac{\partial c}{\partial_{w_2}}(\mathbf{w}_t) \\ \vdots \\ \frac{\partial c}{\partial_{w_d}}(\mathbf{w}_t) \end{bmatrix}$$

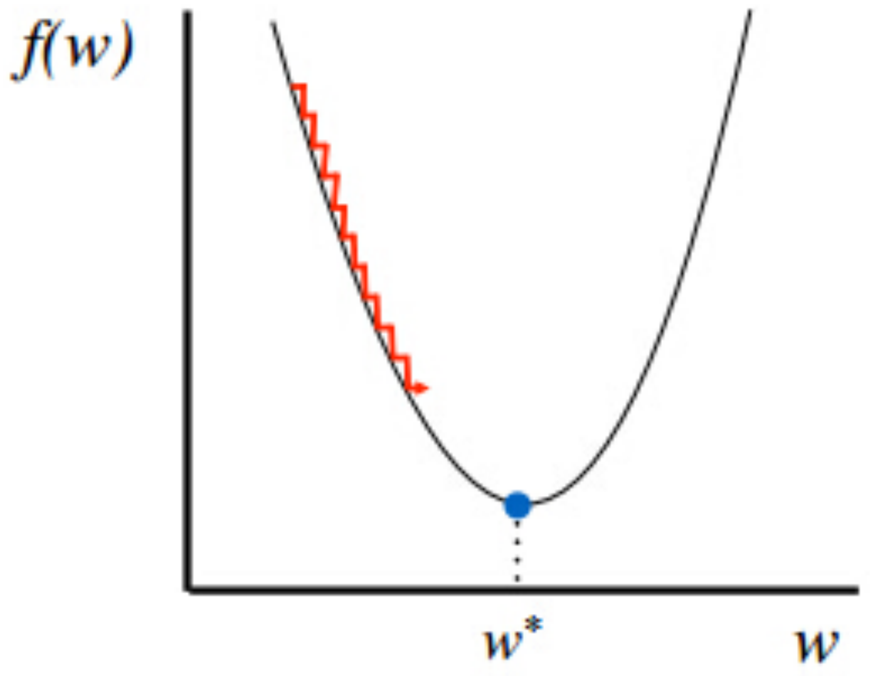
Extending to stepsize per timestep

First-order gradient descent for multivariate functions $c : \mathbb{R}^d \to \mathbb{R}$ is just:

$$\mathbf{w}_{t+1} \leftarrow \mathbf{w}_t - \eta_t \nabla c(\mathbf{w}_t)$$

- Notice the t subscript on η
- We can choose a **different** η_t for each iteration
  - Indeed, for univariate functions, Newton-Raphson can be understood as first-order gradient descent that chooses a step size of $\eta_t = \dfrac{1}{c''(w_t)}$ at each iteration.
- Choosing a good step size is crucial to efficiently using first-order gradient descent

Adaptive Step Sizes



(a) Step-size too small

- If the step size is **too small**, gradient descent will "work", but take forever
- **Too big**, and we can overshoot the optimum
- There are some heuristics that we can use to **adaptively** guess good values for η_t
- Ideally, we would choose $\eta_t = \arg\min_{\eta \in \mathbb{R}^+} c\left(\mathbf{w}_t - \eta \nabla c(\mathbf{w}_t)\right)$
    - But that's another optimization!

Line Search

A simple heuristic: **line search**

1. Try some largest-reasonable step size $\eta_t^{(0)} = \eta_{\text{max}}$
2. Is $c\left(w_t - \eta_t^{(s)} \nabla c(w_t)\right) < c(w_t)$?
   If yes, $w_{t+1} \leftarrow w_t - \eta_t^{(s)} \nabla c(w_t)$
3. Otherwise, try $\eta_t^{(s+1)} = \tau \eta_t^{(s)}$
   (for $\tau < 1$) and goto 2

Intuition:

- Big step sizes are better so long as they don't overshoot
- Try a big step size! If it *increases* the objective, we must have overshot, so try a smaller one.
- Keep trying smaller ones until you *decrease* the objective; then start iteration $t+1$ from η_{max} again.

- Typically $\tau \in [0.5, 0.9]$

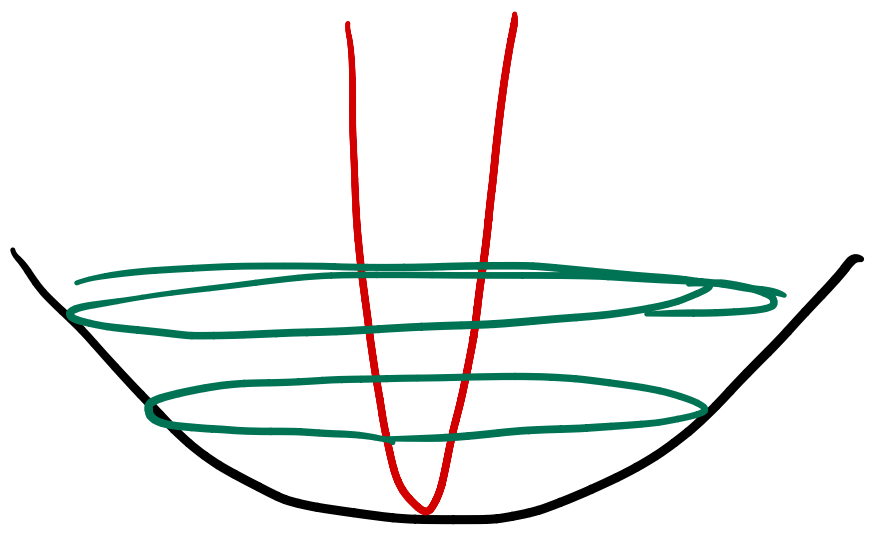
Do we have to use a scalar stepsize?

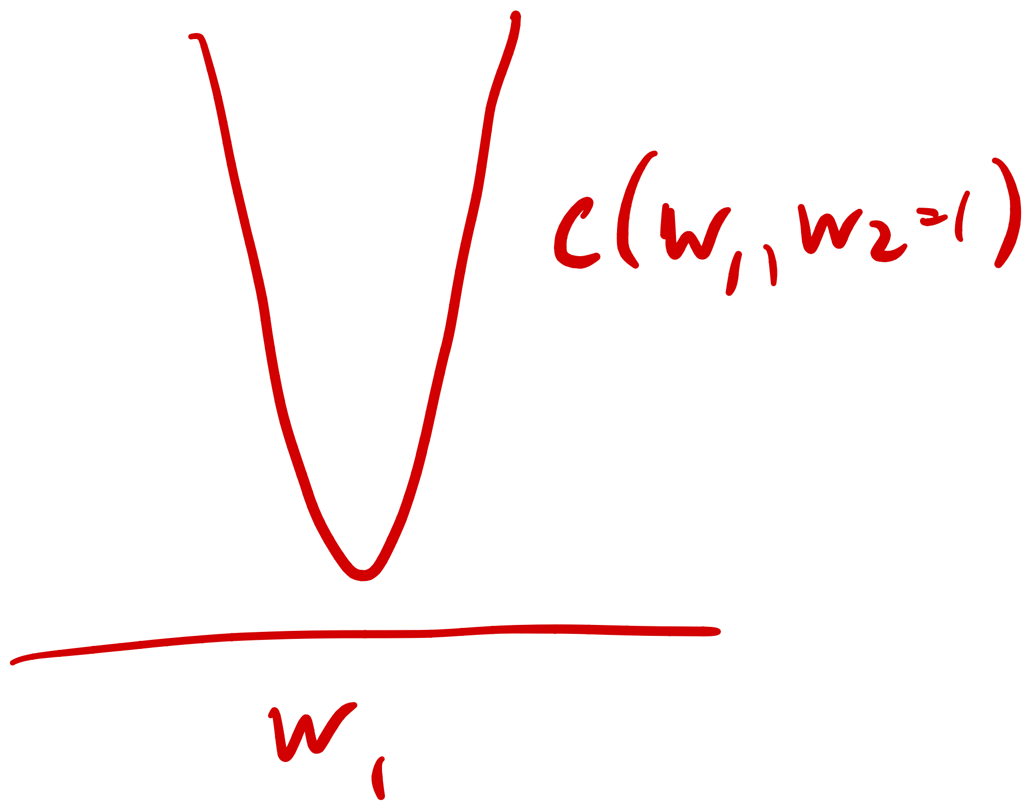
- Or can we use a different stepsize per dimension? And why would we?

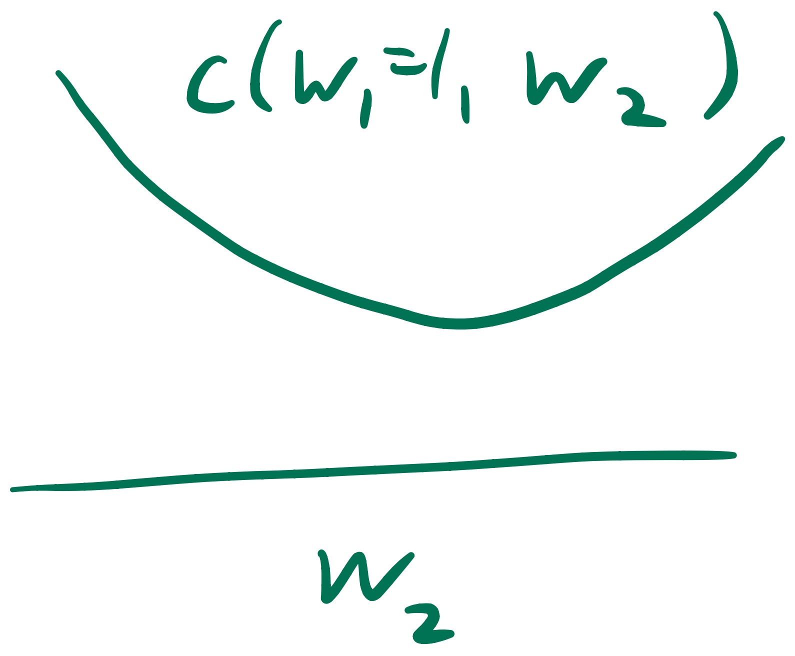
Weights w_1 and w_2

For fixed $w_2 = 1$

For fixed w_1







Stepsize 1 should be small

Stepsize 2 should be big

Summary

- We often want to find the argument w^* that **minimizes** an **objective function** c:

$$\mathbf{w}^* = \arg\min_{\mathbf{w}} c(\mathbf{w})$$

- Every interior minimum is a **stationary point**, so check the stationary points
- Stationary points usually identified **numerically**
  - Typically, by **gradient descent**
- Choosing the **step size** is important for efficiency and correctness
  - Common approach: Adaptive step size
  - E.g., by **line search**